|  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
|  | **Requirement** |  |  | **Points** |  |  | **Points** |  |  | **Comments** |  |  |
|  |  |  |  |  |  |
|  |  |  | **Possible** |  |  | **Awarded** |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  | Result of testing procedure | | 10 | |  |  | 10 |  |  | Testing was good and worked how it should. |  |  |
|  | Class code | |  |  |  |  |  |  |  |  |  |  |
|  | ‘matches’ class | | 15 | |  |  |  |  |  |  |  |  |
|  | diagrams | |  |  |  |  | 15 |  |  | Matches. |  |  |
|  | Acceptable OO | | 15 | |  |  |  |  |  | Good use of OO design structures |  |  |
|  | Design | |  |  | 15 |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  | All Appropriate | |  |  |  |  |  |  |  |  |  |  |
|  | Exception | | 15 | |  |  |  |  |  | All exceptions were handled |  |  |
|  | Handling | |  |  |  |  | 15 |  |  |  |  |  |
|  | Efficiency of | |  |  |  |  |  |  |  |  |  |  |
|  | class code and | | 10 | |  |  | 10 |  |  | Classes were designed well. |  |  |
|  | exception | |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  | handling | |  |  |  |  |  |  |  |  |  |  |
|  | Implementation | |  |  |  |  |  |  |  |  |  |  |
|  | follows design | |  |  |  |  |  |  |  | Good. |  |  |
|  | provided by Use | | 10 | |  |  | 10 |  |  |  |  |  |
|  | Cases and | |  |  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |  |  |  |  |
|  | Activity | |  |  |  |  |  |  |  |  |  |  |
|  | Diagrams | |  |  |  |  |  |  |  |  |  |  |
|  | Use of files | | 10 | |  |  | 10 |  |  | Files used |  |  |
|  | Correct use of | |  |  |  |  |  |  |  |  |  |  |
|  | dynamic data | | 20 | |  |  | 20 |  |  | Good use of ArrayList and Lists |  |  |
|  | structures | |  |  |  |  |  |  |  |  |  |  |
|  | Code Efficiency | |  |  |  |  |  |  |  |  |  |  |
|  | and design | | 10 | |  |  | 10 |  |  | Code was efficient. |  |  |
|  | (implementation) | |  |  |  |  |  |  |  |  |  |  |